4th Meeting (start Time: 5pm)

# Introduction

- should include movement??

= NO

- should include AI?

= YES

# Gameplay

- does the player know who’s turn it is?

# Clarification

- turns are based on movement

- players

# Navigate menu is it an action?

- No

# Show of Mock ups

# Discovery of a draw

- to be added into our respective parts of the documentation

# If you commit something careful from committing to master

# Discussions on what the Robot Librarian is

- Fetch and receive kind of actor

# Fixing git problems

System Diagram/ Edits/Server stuff/ Librarian

- Brenden

Platfrom description/ Editing the document / Summary & the Excecutive Summary

- Cross platform between windows and Linux

- Nico

Mockup/ Create and Join Game / Observer

- Niklaas

Server

- Vigor

**Notes:**

Robot file

- contains AI

- contains stats

=> W/L ratio

Robot librarian

- Getting -> updating -> sending information

End TIME (6pm)